



Sponsored by AYSO Region 364 Socorro, New Mexico

## 14<sup>th</sup> Annual M Mountain AYSO Tournament Rules



CATEGORY	RULE
<b>1) JURISDICTION</b>	<p>A. Unless otherwise noted, the current AYSO National Rules and Regulations and FIFA Laws of the game will be used for this tournament. National Rules and Regulations are available online for download at <a href="http://www.fifa.com/en/regulations">http://www.fifa.com/en/regulations</a>. The following rules are intended specifically for this tournament ONLY!</p> <p>B. The Tournament Committee (including the Tournament Director, Assistant Director(s), Field Director, Referee Director and other designated staff) will have jurisdiction over all games played. Disputes will be resolved by the end of the soccer day. Referee judgment calls are NOT subject to dispute or protest!</p>
<b>2) FEES</b>	<p>A. Entry fee must accompany tournament application and will be returned if application is not accepted. Fee must be a single check issued from the respective Region's account or equivalent (no personal checks, no cash, no charge cards).</p> <p>B. Fees are \$150, \$175, \$200, \$250 for U-10, U-12, U-14, and U-19 respectively, plus a referee deposit of \$150.</p>
<b>3) ACCEPTANCE</b>	<p>A. Applications are due <b>on March 31<sup>st</sup>, 2009</b>. Late applications will be considered provided space exists.</p> <p>B. Recreational teams from small and mid-sized communities, and teams providing certified referees, will be given preference. Teams selected to participate will be notified by letter or email <b>by April 2nd, 2009</b> or as soon as registration is completed for the age bracket.</p> <p>C. Teams not accepted into the tournament will be offered the opportunity to be placed on a waiting list. If they decline, their application and checks will be returned within 48 hours to the address provided for Referee Refunds on the Team Application form.</p> <p>D. The primary form of communication between the Tournament and applying teams will be email and the Tournament website. Teams must designate a Team Contact on their application who has email and Internet access.</p>
<b>4) REFUNDS</b>	<p>A. Teams withdrawing 30 days or more before the tournament will be issued a full refund immediately.</p> <p>B. Refunds will be issued to teams withdrawing less than 30 days before the start of the tournament only if a replacement team is found.</p> <p>C. If the tournament is canceled and cannot be rescheduled a full refund will be issued.</p> <p>D. For teams that are eligible, referee deposit refunds will be mailed no later than 14 days after the end of the tournament. Referee deposit refunds will be on a prorated basis, comparing the number of assignments actually completed versus the number that were assigned. Referee deposit refunds are detailed in the Referee Plan.</p>
<b>5) RAINOUT/ CANCELLATION</b>	<p>A. If the tournament is cancelled due to weather after partially completing and it cannot be rescheduled to be completed, refunds will be made to teams on a prorated basis, based on the number of actual games played.</p> <p>B. If the tournament cannot be held due to weather or other conditions beyond the control of the tournament hosts, then a full refunds will be sent to all teams, less the cost of any pre-ordered items. Pre-ordered items will be sent to the team.</p>

<b>6) PLAYERS/TEAMS</b>	<p>A. AYSO players on participating teams must be properly registered to play in AYSO, and have played in the Fall 2008 or current regular season. Players from USYSA-affiliated teams must be currently registered and have fulfilled all playing obligations of their league. Coaches are responsible to ensure that all players meet eligibility requirements.</p> <p>B. The team roster must be verified and approved by each player's Regional Commissioner or USYSA equivalent. Roster change requests may be submitted with the written approval of the Regional Commissioner or Club President/Registrar; however, these requests must be received by the Tournament Registrar prior to the tournament. There will be no roster changes allowed on tournament day.</p> <p>C. Two Guest Players (players from a different region from the applying team's region) will be allowed for each team subject to written approval of the Tournament director, and the approval of the players' Regional Commissioners or Club Presidents. A player may not play on more than one entered team. Include requests with Team application.</p> <p>D. Coed teams will be accepted; however they must play in the boy's divisions.</p> <p>E. Division U-19 will play 11-v-11 with a roster limit (maximum) of 18 players and a minimum of 12. Divisions U-14 and U-13 will play 11-v-11, with a roster limit of 15 players per team and a minimum of 12. Divisions U-12 and U-11 will play 9-v-9, with a roster limit of 12 players per team. Divisions U-10 and U-9 will play 7-v-7, with roster limit of 10 players per team.</p> <p>F. Divisions for U-9, U-11, and U-13 will be scheduled only if at least four teams are registered for the age group. With lower numbers, each group will be combined with the next older division.</p> <p>G. All players must play at least half of each game. Violation of these player rules exposes a team to protest and renders them subject to forfeiture of game and possible disqualification at the discretion of the Tournament Director.</p> <p>H. Non-AYSO teams must provide proof of liability insurance and accident insurance equal to or better than AYSO-player coverage.</p>
<b>7) COACHES</b>	<p>A. Each team must have one Head Coach and one Assistant Coach; these must be listed on the Official Team Roster.</p> <p>B. Each AYSO Coach must be Safe-Haven certified and must provide their AYSO Identification Number. Non-AYSO coaches must be able to provide evidence of similar child protection training, and must provide their organizational identification.</p> <p>C. Coaches are expected to set the example for their team in exhibiting proper AYSO behavior and Kid Zone behavior. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee.</p>
<b>8) REFEREES</b>	<p>A. Each team in the tournament will provide a crew of 3 referees. These referees will be assigned up to 3 games, based on their qualifications.</p> <p>B. Each AYSO referee must be AYSO-trained and certified, including Safe Haven, and be a registered volunteer with current season form on file with the NSTC. USSF Referees with AYSO cross-certification are acceptable.</p> <p>C. Only the diagonal system of control will be used to referee the games.</p> <p>D. Referees for U-14 and older games must be Advanced level or above. Referees for U-12 games must be Intermediate level or above. Referees for U-10 games must be Regional or above.</p> <p>E. Youth referees (center referees) must be at least 2 years older than the age group they are refereeing.</p> <p>F. All referees must be in full Uniform as defined by AYSO, including the Referee Badge. Referees not in uniform will not be permitted to referee games, and their team's referee deposit may be subject to forfeiture. Details are in TC-145: the Referee Plan.</p> <p>G. Referees are expected to check in at the Referee Station at least 30 minutes prior to their assigned game. Failure to appear on time may result in a replacement referee crew being assigned to the field. Once a replacement crew has been assigned, they will have priority and the original crew must report to the Referee station for alternative assignment.</p> <p>H. Neither coaches nor players in the tournament will be allowed to referee.</p> <p>I. Referees will be expected to uphold the tournament rules, AYSO guidelines and FIFA laws. Any failure of the referee to uphold these rules may be cause for dismissal from the tournament.</p>

<b>9) FIELDS</b>	<p>A. All fields will be set up and taken down by the tournament staff. Dimensions, marking, goal area, penalty area, corner area and goals are set at the discretion of the Tournament Committee. Best efforts will be made to conform to FIFA Laws given local conditions.</p> <p>B. Garbage cans will be located at each field. Teams will be expected to clean up all trash in their area before leaving.</p> <p>C. Please observe the following Facility Use Rules while attending the tournament. Any ball striking the football uprights is a dead ball. The game will restart with a goal kick or corner kick, according to the usual Laws.</p>
<b>10) FORMAT</b>	<p>A. This is a round-robin tournament. Each team is guaranteed a minimum of four games. No team will be required to play consecutive games.</p> <p>B. Game schedules are created per division, based on the number of teams registered.</p> <ol style="list-style-type: none"> <li>a. Divisions with three teams: each team will play the others twice.</li> <li>b. Divisions with four teams: round robin for three games. Fourth game based on points accumulated: top two teams opposing, and bottom two teams opposing.</li> <li>c. Divisions with five teams: round robin.</li> <li>d. Divisions with six or seven teams: round robin with games selected by random draw.</li> <li>e. Divisions with more than seven teams registers with be split into subdivisions and the above rules then applied. Teams from the same region or community will be posted into different groups so far as possible.</li> </ol>
<b>11) CHECK-IN</b>	<p>A. Teams must check in 60 minutes prior to their first game, and must present Game Cards for as many games as the team will play in the tournament. The Game Cards must be properly completed with the players listed first name-last name in uniform order. The players listed on the game cards must match the approved roster submitted with the team's application.</p> <p>B. Each coach or team representative must provide Player Registration forms with original ink signatures for verification by tournament officials. Additionally, player pass cards, eAYSO cards or league equivalents including proof of age, can be presented at Check-In.</p> <p>C. Coach must have these Player Registration forms with them at all times and ready for presentation to Tournament Officials.</p> <p>D. Late arriving players must be escorted to the check-in station by a team official along with their Player Registration Form and be cleared by the Tournament Staff before participating in any games. If a player arrives during the first quarter, the player must play two of the three remaining quarters. If a player arrives during the second or third quarter, the player must play at least one quarter.</p>
<b>12) FIELD MONITORS</b>	<p>A. There will be a tournament Field Monitor assigned to each field, who will report to the Tournament Field Director. Field Monitors will check-in teams prior to each game, and present the verified game cards to the match referees.</p> <p>B. At the conclusion of the game, the match referees must return the completed game cards to the Field Monitor.</p> <p>C. Field Monitors will be the first to respond to any incidents or injuries, and will be in contact with the rest of the tournament staff by radio. Tournament participants are encouraged to report any concerns immediately to the Field Monitor, and also to respectfully follow any instructions given by the Field Monitor.</p>
<b>13) GAMES</b>	<p>A. Game duration shall be as follows:</p> <ol style="list-style-type: none"> <li>1. U-9 and U-10: 25 minute half</li> <li>2. U-11 and U-12 30 minute half</li> <li>3. U-13 and U-14: 35 minute half</li> <li>4. U-19: 45 minutes half</li> </ol> <p>B. The "home" team will be the first team or top team listed on the game schedule and will be responsible for providing the game ball. The home team will be situated on the North or East side of the field, and the visitor will be situated on the South or West side. Spectators must remain on the side of the field designated for their team. The home team will change jerseys or don pinnies in the event of a color conflict with the visitor team. The referee will determine whether this is necessary.</p> <p>C. There will be no warming up on the field. Teams must warm up prior to taking the field. As soon as the previous game has ended, teams must clear the field and the teams for the next game must take their places.</p> <p>D. FORFEITS: Teams must check in at the designated Field Coordinator Station 10 minutes prior to the start of the game. There will be a ten-minute grace period at the start of the game for a team to take the field before a forfeit is declared. For U-9 and U-10 division teams, a minimum of 5 players on the field can continue a game. For U-11 and U12 the minimum is 6 players. For U13 and older divisions the minimum is 7 players. If a team cannot field the minimum number of players, the game will be abandoned and a forfeit will be declared. The score for a forfeit match will be 1-0 for the remaining team (See STANDINGS for the points to be awarded).</p> <p>E. SUSPENDED GAMES: The Tournament Committee may determine to end matches early if field schedule is behind due to game delays, interference, or if weather conditions provide unsafe conditions; and may distribute awards according to games played and points. The Tournament Committee will determine the outcome of any single game which is terminated prematurely (due to inclement weather, participant injury, or interference by outside party, etc.). If a game is discontinued due to weather and cannot be rescheduled, then the score at the time of suspension will be</p>

	deemed the final score.
<b>14) SUBSTITUTIONS</b>	<p>A. Substitutions shall be allowed approximately mid-way through each half for ALL divisions, and will be recorded on the game cards by the referee. Additionally, substitutions may be made at half time, or for injury in accordance with AYSO National Rules and Regulations. Playing time is typically monitored by the referee who marks the substitutions on the game lineup card.</p> <p>B. All substitutions must be approved and recognized by the referee. Substitutions may be made for injured players; however, they may not return until the beginning of the next quarter and will be considered as having played the current quarter (exception: an injured player not replaced may return to play at any time with the referee's permission).</p>
<b>15) STANDINGS</b>	<p>A. Standings for round robin play games will be determined on the "ten-point system" as follows:</p> <ul style="list-style-type: none"> <li>WIN = 6 points</li> <li>TIE = 3 points</li> <li>LOSS = 0 points</li> <li>GOAL = 1 point (one point per goal scored up to a maximum of 3 per game, win or lose)</li> <li>SHUTOUT = 1 point (for an <u>earned</u> shutout, including a 0-0 tie)</li> <li>FORFEIT = 7 points (scored as a 1-0 win, no shutout points as it is not an "earned" shutout)</li> <li>RED CARD = 2 point deduction (includes cards to players, substitutes, or coaches)</li> </ul> <p>B. Winners of ties in standings will be determined as follows, using the first tie-breaker in this order:</p> <ul style="list-style-type: none"> <li>Head-to-head result</li> <li>Most number of wins</li> <li>Least number of sportsmanship point deductions (1 point per misconduct, 1 point per spectator incident)</li> <li>Goals allowed – total (up to a maximum of five per game; fewest number advances)</li> <li>Goal differential (goals scored to three per game less total goals allowed; highest differential advances)</li> <li>Coin toss at the end of tournament.</li> </ul> <p>C. Standings will be updated hourly at the Tournament Scoreboard. The deadline to challenge the posted results will be at the conclusion of Tournament.</p>
<b>16) AWARDS</b>	<p>A. An award will be presented to coaches and players from the first-place teams in each division.</p>
<b>17) CONDUCT</b>	<p>A. Coaches will be expected to set a positive example for the team, and will be held responsible for the actions of their team including spectators. All spectators must remain behind the control line and between the 18-yard lines. Coaches must remain in the marked coaching area (within ten yards either way from midfield).</p> <p>B. At the conclusion of each match, the referees will indicate on the reverse of the game cards any point deductions for poor sportsmanship. Point deductions will be used as tie-breakers should that become necessary. Referees will be required to complete a game misconduct report for <u>all</u> misconducts during the game, as well as any incidents of interference by spectators.</p> <p>C. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game except as a spectator. Any minor-aged team member who is sent off (red carded) must be allowed to remain on the sideline under the control of the coach, and may remain there so long as they take no further participation or cause no further disruption. Should it become necessary and, with the coach's approval, the player may be accompanied to the tournament headquarters tent (if under age 18, by a parent, assistant coach or by the appropriate number of Safe Haven Program specified adult supervisors) and remain there until the match is over and the post-game ceremonies have been completed. There will be penalty point deductions for all send-offs (see Standings rules).</p> <p>D. Any violent conduct red card or ejection will result in that player/coach/spectator being barred from the remainder of the tournament.</p> <p>E. If it is determined that an ineligible player has participated in a game, the team will forfeit all games in which that player participated illegally. Furthermore, if it is determined that the coach knowingly played a player illegally, that coach will be barred from further participation in the tournament.</p> <p>F. It is mandatory to play a scheduled game. If it is determined that a coach willfully fails to have his team participate in a scheduled game, the coach will be dismissed from the tournament and the incident will be reported to the respective Regional Commissioner.</p> <p>G. All conduct problems will be reported to the respective Regional Commissioner.</p> <p>H. All Serious Incidents will be reported to the respective Regional Commissioner as well as Area, Section and AYSO National Office parties.</p>

<b>18) MEDICAL/FIRST AID</b>	<p>A. First Aid kits will be at the referee tents at each field.</p> <p>B. If an injury is serious, the first aid staffer or Safety Director will have a mobile phone to call 911 for emergency response.</p> <p>C. Directions to the nearest hospital/urgent care center will be available at the First Aid station.</p>
<b>19) UNIFORMS and SAFETY</b>	<p>A. All players must wear their approved AYSO or USYSA uniforms. All players on the same team must wear matching uniforms (goalkeeper excepted – may have a different jersey). Shin guards are mandatory and must be covered by stockings.</p> <p>B. Each player's uniform must be marked with a permanently-affixed unique number that matches the uniform number on the Game Card, and may not exchange numbered jerseys with any other player during the game including the goalkeeper.</p> <p>C. Garments may be worn under the uniform (i.e. long sleeves, etc.) during inclement weather, however the match referee will be the judge of what is or is not allowed.</p> <p>D. No player will be allowed to participate in any game with any type of cast or splint. Removal of any type of cast or splint at the field or surrounding area in order to participate shall disqualify the team member from participation. Medical identification alerts must be taped so they are not hazardous to any player, but readable.</p> <p>E. Jewelry, or hard metal or plastic clips on clothing or hair will not be allowed.</p> <p>F. AYSO will not prohibit the use of knee braces by players in AYSO events and programs; providing that the brace is adequately covered and padded in the judgment of the referee, so as to eliminate the possibility of its causing injury to the other players on the field.</p>
<b>20) PROTESTS</b>	<p>A. Protests will be considered only for the following reasons:</p> <ul style="list-style-type: none"> <li>• An ineligible player has played.</li> <li>• One or more registered player(s), present and in uniform, have not played the required one half of the game (except for illness or injury as recorded by the game referee).</li> </ul> <p>B. All protests must be presented in writing to the Tournament Director within 1/2 hour of the completion of the game.</p> <p>C. All protests will be heard by a Protest Committee of at least three persons selected by the Tournament Director. In all cases, the members of the Protest Committee will be unrelated to either team involved in the protest. ALL PROTEST DECISIONS ARE FINAL!</p> <p>D. Referee judgment calls are FINAL and are not grounds for nor subject to protest or dispute!</p>
<b>21) RULES INTERPRETATION</b>	<p>The Tournament Director retains the right to interpret and apply the tournament rules to the optimum benefit of all tournament participants.</p>